

# 2022 PYCD Soccer Rules

- 7v7 Format
- 14-player Roster Included in the Registration fee
- Teams are capped at 20 Roster Spots (an additional 6 spots; \$30 for each additional spot) at \$50 for each additional church represented)
- Seven players on the field from each team.
- Unlimited substitutions
- No substitutions after the time of play (only players on the field at the end of overtime can penalty kick)
- 15 minutes halves, 5-minute halftime, and 5-minute break between games.
- The final game will be 20-minute halves with a 5-minute halftime
- The final and Semi-finals will have overtime before Penalty Kicks if needed: 10-minute halves with a 5-minute break.
- The two games before the final are optional and will be 15-minute halves with 5-minute breaks.
- Semifinals will consist of the top two teams from each group; points will determine them based on Win-Tie-Loss record and aggregate (goal differential = goals scored - goals allowed)
  - - Win = 3 points
  - > Tie = 1 point
  - Loss = 0 points
- Two yellow cards/One red card in one game means ejection and subsequent game suspension, no matter which game.
- An *ejection in-game* means the team of the ejected player plays without that player for the **rest of the game**. The same applies to multiple ejections.
- More than three ejections will result in forfeiture (goals stand but loss for the forfeited team).
- In the next game, the team with the suspended player may start with seven players.
- Offside will be called. Fouls will be at the discretion of referees.
- Come prepared with appropriate clothing and gear, including but not limited to shin guards, cleats, and lots of water.